Greek FIFA Tournament

1. Eligibility:
   a. All participants are subject to Campus Recreation Eligibility Rules that are outlined in the Intramural Sports Participant Handbook.
   b. All players must present a valid UCI Student ID OR Driver’s license in order to check in for a game.
   c. Players can only play for the fraternity that they represent
   d. Only three participants per fraternity

2. The Game
   a. FIFA 19 is the official game to be used
   b. The game will be played by two players in a home and away series
      i. A coin flip decides who plays home first
   c. Each half will be played for 6 minutes
   d. Immediately after each game players must press the “Play Second Leg” button
   e. Players have the freedom to play any team FIFA provided
      i. Two players can play the same team
      ii. Teams do not have to be of even level
      iii. All teams must be in live form
   f. Games cannot be reset unless the match settings are wrong
      i. Games cannot be reset because of line up problems
   g. Only three in game subs allowed per match
   h. Players can change their own personal control settings but not gameplay settings
      i. “Sweaty goals” are permissible
   j. The Intramural Officials and Intramural Supervisors at the time of play shall have the authority to make decisions on any matters or questions not specifically covered in the Intramural Rules

3. Equipment and the Arena
   a. All games will be played in the UCI Esports Arena
   b. All games will be played on Xbox One
      i. It is highly recommended players bring their own consoles, controllers, and copies of the game
   c. Both players must play on one single console
   d. Players must respect the rules of the arena
      i. No food or drink allowed by the computers
      ii. Players must plug back in everything after use (specific to players who bring their own peripherals)
      iii. Players will be liable for any damage done to arena owned equipment
iv. Any intentional damage done to equipment will result in immediate disqualification

4. Overtime
   a. Overtimes will only occur if aggregate is tied and both teams have the same number of away goals
   b. Classic overtime
   c. In the case of a tie at the end of overtime, a penalty shootout will occur

5. Tournament Format
   a. The tournament will be single elimination
   b. The tournament will be a day long event
   c. There will be no rematches even if there are glitches or “unfair” goals
   d. The final will only be one a single game with a possible overtime and penalty shootout

6. Reporting Scores
   a. Scores must be reported to the Campus Recs representative present
   b. The scores for each round and the overall match score must be reported by the winner
   c. Reporting inaccurate scores will lead to a forfeit
   d. Forfeits are automatic 3-0 for the opposing player